

CS 5594: BLOCKCHAIN TECHNOLOGIES

Spring 2023

THANG HOANG, PhD

(ZERO-KNOWLEDGE) VERIFIABLE COMPUTATION

Overview

Motivation

zk-STARK

zk-SNARK

MOTIVATION

Verifiable Computation

Sometimes we need to delegate computation to remote agents whom we do not fully trust:

Database is searched or updated on a remote server;

Secure hardware signs the input.

Privacy-preserving AI training;

Blind auctions, **blockchain**, etc..

We might need to pay the agents for the work if it is done correctly.

Summary

Alice needs program C to be computed on input X;

Bob takes the task (C,X);

Bob returns answer A and proof of correctness P;

Alice verifies P spending much less time than Bob.

Alice rewards Bob.

How to do that so that Bob can not cheat?

Summary

Alice needs program C to be computed on input X;

Bob takes the task (C,X);

Bob returns answer A and proof of correctness P;

Alice verifies P spending much less time than Bob.

Alice rewards Bob.

How to do that so that Bob can not cheat?

A mistake in just one step can ruin the entire computation.

zk-STARK

Simple Example

Program:

Take input $X_0 = X$;

Compute $X_i \leftarrow (X_{i-1}^2 + 3)$ up to i = 100.

Return $A = X_{100}$.

No big number arithmetic, only lowest 10 digits (modulo 10^{10}).

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No big number arithmetic, only lowest 10 digits (modulo 10^{10}).

Alice says X = 1.

Bob returns A = 5251434499 and some proof P (just a few bytes).

How can that be?

Protocol

Program:

Take input $X_0 = X$;

Compute $X_i \leftarrow (X_{i-1}^2 + 3)$ up to i = 100.

Return $A = X_{100}$.

No big number arithmetic, only lowest 10 digits (modulo 10^{10}).

Very simple protocol:

Bob computes some function f on 10000 inputs, from 1 to 10000.

Bob computes another function g on the same 10000 inputs.

Alice selects random 0 < s < 10000.

Bob returns f(s), f(s + 1), g(s).

Alice verifies just one equation and any cheat is detected with probability 99%.

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How exactly?

Alice selects random 0 < s < 10000.

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| Compute polynomial f of degree 100 that |
|---|
| interpolates on the memory |

| Code | Value | f |
|-----------|------------|--------------|
| X_0 | 1 | <i>f</i> (0) |
| X_1 | 4 | <i>f</i> (1) |
| X_2 | 19 | <i>f</i> (2) |
| X_3 | 364 | <i>f</i> (3) |
| ••• | | |
| X_{100} | 5251434499 | f(100) |

Let Bob's program be a table of 101 entries

Code Value f

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| | | | - 601 |
|---------|---|--------------|-------|
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$$X_1$$
 4 $f(1)$

$$X_2$$
 19 $f(2)$

$$X_3$$
 364 $f(3)$

• • •

$$X_{100}$$
 5251434499 $f(100)$

 Compute polynomial f of degree 100 that interpolates on the memory

Define constraint

$$C(x,y) = y - x^2 - 3.$$

Bob executed the program if

$$C(f(x), f(x+1)) = 0$$
 for all x

- Note that C(f(x), f(x+1)) has degree 200, and $D(x) = x(x-1)(x-2) \cdot (x-99)$ divides it.
- Define

$$g(x) = C(f(x), f(x + 1))/D(x)$$

| Code | Value | f | $C(x,y) = y - x^2 - 3.$ |
|-----------|------------|----------------|---|
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Bob goes on

Compute f and g up to 10000

$$C(x,y) = y - x^2 - 3.$$

$$D(x) = x(x - 1)(x - 2) \cdot (x - 99)$$

$$g(x) = C(f(x), f(x + 1))/D(x)$$

Bob goes on

- Compute f and g up to 10000
- Commit to the evaluations:

$$H_1 = H(f(0), f(1), ..., f(10000));$$

 $H_2 = H(g(0), g(1), ..., g(10000));$

- Send H_1 , H_2 to Alice with proofs that f, g of degree 100.
- Alice sends random s between 0 and 10000 to Bob.
- Bob sends back f(s), f(s + 1), g(s).

1
$$f(0)$$

4
$$f(1)$$

$$X_2$$
 19 $f(2)$

$$X_3$$
 364 $f(3)$

•••

 X_0

 X_1

$$X_{100}$$
 5251434499 $f(100)$

•••

? f(10000)

Recall

$$C(x,y) = y - x^2 - 3.$$

$$D(x) = x(x - 1)(x - 2) \cdot (x - 99)$$

$$g(x) = C(f(x), f(x + 1))/D(x)$$

Alice verifies

$$C(f(s), f(s + 1))/D(s) = g(s).$$

It works if Bob is honest by definition.

Cheat

What if Bob cheats and does not know the true f?

| Code | Value | f |
|-----------|------------|-------------------|
| X_0 | 1 | <i>f</i> (0) |
| X_1 | 4 | <i>f</i> (1) |
| X_2 | 20 | $f'(2) \neq f(2)$ |
| X_3 | 365 | <i>f</i> ′(3) |
| ••• | | |
| X_{100} | 5251434499 | <i>f</i> (100) |
| ••• | ••• | ••• |

f(10000)

- He cannot compute proper g = C(f, f)/D of degree 100
- C(f', f')/D will differ from g on at least 1 point
- As polynomials they can agree on <u>at most 100 points</u> (they have degree 100) out of 10000.
- Thus for random s Alice detects the cheat with probability 99%

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Extensions

Zero knowledge: Bob can convince Alice revealing only X_i , i > 100.

Complex programs

Arbitrary Programs

Let C be a code of T steps. I can prove that

I executed the code on (secret) input K and got result X.

Let C_P be the code of my CPU (handling registers, function calls, memory, etc.).

Prepare T CPU-state variables, $\mathbf{S} = (S_1, S_2, \dots, S_T)$.

Using T copies of C_P , prove correct transitions.

Let $\mathbf{W} = (W_1, W_2, ..., W_T)$ be the list of states S sorted by the memory address they access.

- > Prove that successive memory accesses yield the same data.
- \triangleright Prove that **W** is a sort of **S** using permutation networks/proof of shuffle, etc.

zk-SNARK

Pairings

Group G with generator g, for example a set of integers modulo a prime p

Pairing e is a function of two arguments such that

$$e(g^a, g^b) = e(g, g)^{ab}$$

and e(g,g) is also a generator

Factorization Proof

Suppose you want to prove you know p and q

$$N = p \cdot q$$
.

Then you provide $p'=g^p$, $q'=g^q$ and everyone can verify that

$$e(p',q') = e(g,g)^N$$

since

$$e(p',q') = e(g^p,g^q)$$

Sophisticated Programs

 a_1 , a_2 – inputs, a_n – output.

$$a_{3} \leftarrow a_{1} \cdot a_{2};$$
 $a_{4} \leftarrow a_{2} \cdot a_{3};$
 $a_{5} \leftarrow a_{1} \cdot (a_{4} + a_{2});$

Quite many real programs can be represented this way.

Suppose I have a correct program execution: (a_1, a_2, a_3, \dots) . How to prove it is correct?

- > Selecting a random equation? Then it will be easy to cheat in the others
- \triangleright Supply all a^i as g^{a_i} ? Too expensive.

Sophisticated Programs

Program with n lines

$$a_{3} \leftarrow a_{1} \cdot a_{2};$$
 $a_{4} \leftarrow a_{2} \cdot a_{3};$
 $a_{5} \leftarrow a_{1} \cdot (a_{4} + a_{2});$

Instead, try the following concept:

Trusted party squeezes the entire program into n polynomials $\{u_i, v_i, w_i\}$ of degree n which encodes which a_i gets into which equation with which coefficient so that $\{a_i\}$ is the program execution only if

$$\underbrace{\left(\sum_{i} a_{i} u_{i}(X)\right) \cdot \left(\sum_{i} a_{i} v_{i}(X)\right)}_{A} = \underbrace{\left(\sum_{i} a_{i} w_{i}(X)\right) + d(X)}_{C}$$

Sophisticated Programs

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Then compute the polynomial on a secret input s and stores (exponentiated) all $g^{u_i(s)}$ and $g^{d(s)}$. This is called a proving key P.

Prover runs the program on his own input and computes the internal variables a_i . They should satisfy program equations. Then Prover computes g^A , g^B , g^C as a short proof π .

Verifier checks the proof in constant time by computing a few pairings to verify the equation above.

Form Single Equation From Many

For
$$x = 0, x \neq 1,2$$
 $a_3 = a_1 \cdot a_2$
For $x = 1, x \neq 0,2$ $a_4 = a_2 \cdot a_3$
For $x = 2, x \neq 0,1$ $a_5 = a_1 \cdot (a_4 + a_2)$

Proper multiplication:

$$a_3(x-1)(x-2)/2 = ((x-1)(x-2)/2)a_1 \cdot ((x-1)(x-2)/2)a_2$$

$$-a_4x(x-2)/2 = (x(x-2)/2)a_2 \cdot (x(x-2)/2)a_3$$

$$x(x-1)a_5 = x(x-1)a_1 \cdot (x(x-1)a_4 + x(x-1)a_2)$$

Altogether

$$a_1 a_2 (x^2 - 3x + 2) + a_2 a_3 (x^2 - 2x) + \dots = 0$$

 $(a_1, a_2, ..., a_n)$ are scheme execution if and only if the following polynomials are equal

$$\left(\sum_{i} a_{i} u_{i}(X)\right) \cdot \left(\sum_{i} a_{i} v_{i}(X)\right) = \left(\sum_{i} a_{i} w_{i}(X)\right) + h(X)t(X)$$

Testing for correctness reduces to testing of polynomial equivalence

How to test the latter?

 $(a_1, a_2, ..., a_n)$ are scheme execution if and only if the following polynomials are equal

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Testing for correctness reduces to testing of polynomial equivalence

In the proving key a random point s is taken, and $g^{u_i(s)}$, $g^{v_i(s)}$, $g^{w_i(s)}$ are computed and published with $z' = g^{h(s)t(s)}$

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In the proving key a random point s is taken, and $g^{u_i(s)}$, $g^{v_i(s)}$, $g^{w_i(s)}$ are computed and published with $z'=g^{h(s)t(s)}$

The prover can then compute $g^{a_iu_i(s)}$ by taking $g^{u_i(s)}$ to the power of a_i . He can compute $x=g^{\sum_i a_iu_i(s)}$, also $y=g^{\sum_i a_iv_i(s)}$ and $z=g^{\sum_i a_iw_i(s)}$.

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Now verifier can check if $e(x, y) = z \cdot z'$

Wait, what if he cheats and just computes z to be as needed?

Missing Details

To prove that

$$\left(\sum_{i} a_{i} u_{i}(X)\right) \cdot \left(\sum_{i} a_{i} v_{i}(X)\right) = \left(\sum_{i} a_{i} w_{i}(X)\right) + h(X)t(X)$$

Proving key also contains for random α , β , γ , δ

$$g^{\alpha}, g^{\beta}, g^{\gamma}, g^{\delta}, g^{\frac{\beta u_i(s) + \alpha v_i(s) + w_i(s)}{\delta}}, z' = g^{\frac{h(s)t(s)}{\delta}}$$

Prover computes

$$A = g^{\alpha + \left(\sum_{i} a_{i} u_{i}(s)\right)}, B = g^{\beta + \left(\sum_{i} a_{i} v_{i}(s)\right)}, C = g^{\sum_{i} a_{i}} \frac{\beta u_{i}(s) + \alpha v_{i}(s) + w_{i}(s)}{\delta}$$

Verifier checks if

$$e(A,B) = e(g^{\alpha}, g^{\beta}) \cdot e(Cz', g^{\delta})$$

Only 2 uncacheable pairing computations! Any incorrect a_i will make C inconsistent with A, B, and the inconsistency is impossible to correct if you do not know α, β, δ, s

More Missing Details

Some more complexity:

- Prover randomizes his outputs so extra variables r, x are introduced and another pairing operation is performed by Verifier.
- Pairing is of type-III, so three different G groups and three generators.
- Input variables are treated differently, and another pairing is needed.
- g^{s^j} for all j are published instead of $g^{u_i(s)}$, $g^{v_i(s)}$ in order to make proving key smaller. This makes Prover to do extra work to recompute the polynomial values using FFT.